



ARKHOLME C.of E. PRIMARY SCHOOL
YEARLY PLAN 2020/2021
ANDREW BONWICK CLASS 4 YEAR 5/6

	Cracking inventions time for change	Lights Music Action	The Shaping of Britain	Life over the pond	Cities of Stone	Location location
ENGLISH	English Non Fiction Recounts Fiction Historical Stories Unit WarHorse; Carries War, Good Night Mr Tom Games; Poetry —War poets; poems from the first world war; In Flanders Field; One’s Boy’s War	English Fiction Biography & autobiography Non Fiction autobiography Poems with figurative language *Hiawatha; TheListeners and Silver	English Fiction Journalistic report writing—Tuesday Non Fiction Discussion Poetry —Poems with structure— *limerick, haiku, concrete	English Fiction stories from other cultures *Mouth Organ Boys; Grandpa Chatterji Non Fiction Argument Poetry Choral or performance poetry revolting rhymes Revision Reading and writing, SPAG	English Revision Fiction Short stories with flash backs Non fiction Formal/ impersonal writing letter writing Poetry Classic narrative poetry—The Highwayman; A Smugglers Song. Revision Reading and writing, SPAG	English Fiction Authors and texts Novel *The Day the Whales Came Non Fiction Discussion / formal debate Poetry Film and Play script
MATHEMATICS	Mathematics	Mathematics	Mathematics	Mathematics	Mathematics	Mathematics
SCIENCE	Forces-(including air resistance, water resistance and mechanical.)	Electricity	Light and transparency	Properties and Changes of materials (uses, comparisons, thermal/ electrical conductivity) Revision	Living things & their habitats (classification, microorganisms. Revision of sound pitch)	Evolution and Inheritance (including adaptations)
I.C.T	IT/DL –digital research Evaluating information checking accuracy /graphics Internet safety	Logo control IT—multimedia presentation Controlling devices hardware	IT/CS/DL—digital research, communication and collaboration / networking Sound	CS—computational thinking Spreadsheet modelling. Data Handling	IT modelling Y6 Working with digital images Data logging	CS—programming Modelling effects on the screen Problem Solving.
GEOGRAPHY		Geography of Europe		Region of North America		Region of the UK—City Local study settlements
HISTORY	World War II Local history study / A study of an aspect or theme in British history beyond 1066		Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor		A non European society A world history study Benin / Maya Early Islamic civilisation	
ART		Christmas Art and design Sculpture		Easter Art and design Sculpture /Textiles		Drawing
DESIGN TECHNOLOGY	Mechanism / Control Fairground Rides		Food Technology		Development of Design skills Control Technology	
R.E.	5.1 How and why do Christians read the Bible. Life as a journey and pilgrimage. Non Christian faith unit Holy books in other faiths	6.2 Christmas. How do Christians prepare for Christmas?	5.5 Exploring the lives of significant women in the Old Testament 6.3 Jewish festival of Purim.	6.4 Easter. Who was Jesus? Who is Jesus?	6.6 Ideas about God. Non Christian faith—What names do other faiths give to God?	5.3 Jesus the Teacher
P.E.	Ball skills / Team Games Dance	Tag Rugby Football skills	Road Safety and safer cycling Swimming Gymnastics	Swimming Dance / Drama	Athletics	Cricket Rounders Safer cycling
MUSIC	Musical understanding Structures, composition, score writing	Rap /Christmas Music Hip hop	Instrumental skills ensemble playing Glockenspiel	Worlds Music African music through singing and rhythm work	Orchestral works Exploring sound sources focus on composition	Vocal work Singing and glockenspiel work on composition
Spanish	Objects around me and my school	Spanish culture, Christmas	Describing what I see	Spanish culture Easter	Sports	To create a class big book or play.
PSHE & Citizenship	Health and Wellbeing - Healthy Lifestyles	Health and Wellbeing—Growing and Changing Different skills	Relationships - Healthy Relationships	Relationships - Feelings and Emotions Life Education –choices Substance use and misuse	Relationships - Valuing Difference	Living in the Wider World - Caring for the Environment